

"Pyrite Building"

Pokémon Colosseum (GameCube)

Composed by Tsukasa Tawada
Arranged by Christophe Gelas
Website: oldgamesheetmusic.org

A ♩ = 105

Piano *mp*

Measures 1-4: Treble clef, key signature of one sharp (F#), 4/4 time. Bass clef accompaniment with eighth notes. Dynamics include *mp*.

5

Measures 5-8: Treble clef, key signature of one sharp (F#), 4/4 time. Bass clef accompaniment with eighth notes. Dynamics include *mp*.

10

Measures 9-12: Treble clef, key signature of one sharp (F#), 4/4 time. Bass clef accompaniment with eighth notes. Dynamics include *mp*.

B

f

Measures 13-16: Treble clef, key signature of one sharp (F#), 4/4 time. Bass clef accompaniment with eighth notes. Dynamics include *f*.

15

Measures 17-20: Treble clef, key signature of one sharp (F#), 4/4 time. Bass clef accompaniment with eighth notes. Dynamics include *f*.

C

A musical score for piano in C major, 4/4 time. The score consists of two staves: a treble clef staff and a bass clef staff. The key signature is one sharp (F#). The melody in the treble staff consists of four measures:
1. Quarter note G4, quarter note A4, quarter note B4, quarter note C5.
2. Quarter note B4, quarter note A4, quarter note G4, quarter note F#4.
3. Quarter note G4, quarter note A4, quarter note B4, quarter note C5.
4. Quarter note B4, quarter note A4, quarter note G4, quarter note F#4.
The bass staff provides a simple accompaniment with a steady quarter-note pattern:
1. Quarter note C4, quarter note G3, quarter note C4, quarter note G3.
2. Quarter note C4, quarter note G3, quarter note C4, quarter note G3.
3. Quarter note C4, quarter note G3, quarter note C4, quarter note G3.
4. Quarter note C4, quarter note G3, quarter note C4, quarter note G3.
The piece concludes with a double bar line.